

BunThol Kim

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WORK EXPERIENCE

Self employed, current

- Freelance/contract work in and around Massachusetts and New Hampshire, doing design/motion design for web and broadcast television.

Dare Mighty Things, 2010-2011 - Associate multimedia designer

- Created e-learning lessons through the use of frameworks in XML.
- Flash user-interface design for Yellow Ribbon and strengtheningnonprofits.org.
- Created and maintained a flash quiz app with XML framework for e-lessons.
- Created multi-media animations for clients as well as for their corporate web site.

Cramer, 2010-2011 - Contract animator

- Freelance motion graphics work in Aftereffects and 3d Studio Max.

EditShop, Summer 2009 - Contract animator

- Animated logo design for Mechanics Savings Bank.

Cramer, 2004 -2010 - Animator

- Branding, animation, and creative design for client projects.
- Flash 2d animation/coding for logos, scenes, and interactive holiday cards.
- Created and maintained assets for internal media library.

GSP/Giraldi NY, Summer 2003-2004 - Freelance flash designer

- Visual design for web and DVD interfaces.

CommandX, Spring 2003 - Broadcast/motion designer

- Created logo and text animations for World Wildlife Fund TV spot.

Submarine NY/IFC, Spring 2003 - Broadcast/motion designer

- Creative lead on animated TV spot for The Independent Film Channel.

WDDG/GAP, Winter 2002 - Production assistant/motion designer

- Helped in creating assets for web designs.
- Editing flash animations.

Alias, Summer 2002 - Flash coder

- Created flash action script 2.0 back-end for amoschanphotography.com.

EDUCATION

Massachusetts College of Art, BFA May 2001

Berkshire Community College, summer courses in Maya and video production.

SKILLS

Adobe After Effects, 3d Studio Max and Flash, ActionScript 3, Adobe Photoshop, Adobe Illustrator, Adobe Dreamweaver. Video compression for web and broadcast standards.

TRAINING

Massachusetts College of Art orientation primer, Fall 1999 - Training in leadership, trouble shooting, problem solving, teamwork, and trust.

INTERESTS

iOS, pop culture, interactive sound design, game design, comics, diy electronics, 8/16 bit pixel art, speed painting, motion art, audio books.

References available upon request.